# **Shree Govind Guru**

# University



## CURRICULAM AND CREDIT FRAMEWORK FOR BCA 4<sup>th</sup> SEMESTER PROGRAMMES

AS PER THE NEP 2020

SGGU- BCA Syllabus - Effective from

#### Shri Govind Guru University Course Structure under NEP-2020 BCA – Semester-IV

Sul	bject	Code	Subject Title	Theory	Practical	Credits	Credits Markin		ne
					1		Internal	External	Total
Discipline Specific Course Core (Major)	Major-8		Core Java	3	1	4	50	50	100
	Major-9		Relational Database Management Systems – II	3	1	4	50	50	100
	Major-10		System Analysis and Design	4	0	4	50	50	100
	Minor-3		Software Engineering	4	0	4	50	50	100
Ability Enhancement Course	AEC-4		Life Skills	2	0	2	25	25	50
Skill Enhancement Course	SEC-4		E-Commerce-II	2	0	2	25	25	50
Value-Added Course	VAC-4		Environment Studies - II	2	0	2	25	25	50
			Total			22			

BA	BACHELOR OF COMPUTER APPLICATIONS (B.C.A.) SEMESTER – 4								
	TITLE OF THE COURSE: Core Java								
Sr. No.	Course Code	Course Category	Course Credit	Teaching Hours	Practical Hours	Internal Exam Marks	External Exam Marks	Total Marks	
4		MAJOR-8	4	45	30	50	50	100	

	Course Content				
Unit	Description	Lectures			
	• Java Introduction				
	<ul> <li>Creating first java classes</li> </ul>				
1.	<ul> <li>Introduction to Object Oriented Programming Concept</li> </ul>	11.7			
	<ul> <li>Learning about Java</li> </ul>	11+7			
	• Features of Java				
	• Analyzing a java application that uses console output				
	• Saving, compiling and running a java application				
	• Using data within java programs				
	• Constants				
	• Literals				
	o variables				
	• Keywords				
	o Identifiers				
	• Data Types in Java				
	• Understanding numeric type conversion				
	• Operators in Java				
	• Using methods, classes and objects				
	• Creating methods with zero, one and multiple arguments				
	• Class concepts and creating a class				
	• Creating instance methods in a class				
	• Declaring objects and using their methods				
	• Static method				
	• Understanding block and scope				
	• Method overloading				
	• Constructors				
	• Sending arguments to constructors				
	o (this? keyword				
	O unis keywold				
	• Static valiable				
	Flow Control Statements o				
	• How control statements o				
	• Using logical AND and OR operators				
	$\circ$ switch statement				
	Using the conditional AND not operators				
	• Looning				
	$\circ$ while loop				
	• Using the arithmetic operators	3			

	$\circ$ for loop	
	o do while loop	
	Nested loops	
	Manipulating characters class	
	isUpprCase(), toUpperCase(), isLowerCase(), toLowerCase()	
2.	isDigit(), isLetter(), isLetterOrDigit(), isWhitespace()	11+7
	Manipulating String class	
	• Declaring a String Object	
	• Comparing String values	
	toUpperCase(), toLowerCase(),length(), indexOf(),	
	charAt(), endswith() startWith(), replace(), toString()	
	<ul> <li>Manipulating StringBuffer class</li> </ul>	
	<pre>setLength(), capacity(), append(), insert(),setChartAt(), charAt()</pre>	
	• Arrays	
	• Declaring and initializing an array	
	<ul> <li>Using subscripts with an array</li> </ul>	
	<ul> <li>Passing array to methods</li> </ul>	
	• Creating arrays of strings	
	<ul> <li>Using two-dimensional and multidimensional arrays</li> </ul>	
	<ul> <li>Arrays class binarySearch(), equals(), fill(), sort() methods</li> </ul>	
	of Array Class.	
	• Excepting Handing	
	• Learning about exceptions	
3.	• Understanding the limitations of traditional error handling	11+7
	• Trying code and catching exceptions	
	• Throwing and catching multiple exceptions	
	• 'finally' block	
	• Understanding the advantages of exception handling	
	• Checked and unchecked exception	
	• Inhoritoneo	
	• Internative	
	• Extending classes	
	• Method overriding	
	• Constructor calling during inheritance	
	• Super class constructor that require arguments (using 'super'	
	keyword) Accessing super class methods (using 'super'	
	keyword)	
	• Method which cannot be override	
	$\circ$ 'final' method	
	$\circ$ 'final' super class	
	Static method	

4.	$\circ$ Defining Abstract class	12+9
	• Using Abstract class	
	• Defining Interfaces	
	<ul> <li>Implementing Interfaces</li> </ul>	
	• Multiple inheritance using Interfaces	
	• Packages	
	• Define a Package	
	• Creating a Package	
	• Class and package	
	<ul> <li>Import statement</li> </ul>	
	<ul> <li>Importing a Package</li> </ul>	
	<ul> <li>Access Protection (Access modifiers)</li> </ul>	
	• Applets	
	• Introduction	
	• Lifecycle of an Applet	
	<ul> <li>Comparing Applets and Application</li> </ul>	
	<ul> <li>Creating Applets</li> </ul>	
	<ul> <li>Parameters passing in applet</li> </ul>	
	Total Lectures	75

1.JAVA for Beginners by Joyce Farrell, Cengage Learning

2.Object Oriented Programming in java by Dr. G.T.Thampi, Dreamtech

3.JAVA Programming by Hari Mohan Pandey, Pearson

BA	BACHELOROFCOMPUTERAPPLICATIONS(B.C.A.)SEMESTER-4								
TITLE OF THE COURSE: Relational Database Management System-II									
Sr. No.	Course Code	Course Category	Course Credit	Teaching Hours	Practical Hours	Internal Exam Marks	External Exam Marks	Total Marks	
4		MAJOR 9	4	45	30	50	50	100	

	Course Content				
Uni t		Description	Lectures		
	Introduction to SQL				
	• Data Definition Co	mmands			
1	<ul> <li>Data Types</li> </ul>				
1.	<ul> <li>Creating Table Stru</li> </ul>	ictures	11+7		
	<ul> <li>SQL Constraints</li> </ul>				
	• Data Manipulation	Commands			
	• Adding Table Row	5			
	• Saving Table Chan	ges			
	<ul> <li>Listing Table Rows</li> </ul>				
	• Updating Table Ro	WS			
	• Restoring Table Co	ntents			
	<ul> <li>Deleting Table Row</li> </ul>	V			
	<ul> <li>Select Query</li> </ul>				
	• With Conditional R	estrictions			
	<ul> <li>Arithmetic Operato</li> </ul>	rs			
	<ul> <li>Logical Operators</li> </ul>				
	<ul> <li>Special Operators</li> </ul>				
	• Advanced Data Det	finition Commands			
	<ul> <li>Changing a Column</li> </ul>	n's Data Type			
	<ul> <li>Changing a Column</li> </ul>	n's Data Characteristic			
	• Adding a column				
	• Dropping a column				
	• Advanced Data Up	date			
	• Copying Parts of Ta	able			
	<ul> <li>Adding Primary and</li> </ul>	d Foreign Key Designations			
	<ul> <li>Deleting Table From</li> </ul>	n The Database			
	<ul> <li>Aggregate Function</li> </ul>	IS			
	Business Intelligence and	Data Warehouse			
	• The need for	or data analysis			
2.	<ul> <li>Business In</li> </ul>	telligence	11+7		
	<ul> <li>Business In</li> </ul>	telligence Architecture	,		
	<ul> <li>Decision Su</li> </ul>	ipport Data			
	<ul> <li>Operational</li> </ul>	Data Vs. Decision Support Data			
	<ul> <li>Decision St</li> </ul>	pport Database Requirements	C		
	• The Data W	Varehouse	0		

	Online Analytical Processing	
	Multidimensional Data Analysis Techniques	
	<ul> <li>Advanced Database Support</li> </ul>	
	• Fact To Use End User Interface	
	O Easy-10-Use End-User Interface	
	• Chent/Server Architecture	
	• Data Mining	
	Distributed Database Management System	
	<ul> <li>Distributed Database Management Systems</li> </ul>	
3.	• Evolution of DDBMS	11+7
	<ul> <li>Distributed Processing and Distributed Database</li> </ul>	
	<ul> <li>DDBMS Advantages and Disadvantages</li> </ul>	
	<ul> <li>Characteristics of DDBMS</li> </ul>	
	<ul> <li>Components of DDBMS</li> </ul>	
	<ul> <li>Levels of Data and Process Distribution</li> </ul>	
	<ul> <li>Single-Site Processing, Single-Site Data(SPSD)</li> </ul>	
	• Multiple-Site Processing, Single-Site Data(MPSD)	
	• Multiple-Site Processing, Multiple-Site Data(MPSD)	
	<ul> <li>Distributed Database Transparency Features</li> </ul>	
	• Distributed Transparency	
	• Transaction Transparency	
	<ul> <li>Distributed Requests and Distributed Transactions</li> </ul>	
	<ul> <li>Distributed Concurrency Control</li> </ul>	
	• Two-Phase Commit Protocol	
	• Performance Transparency and Query Optimization	
4	Advanced SQL	12+0
4.	• Set Operators	12+9
	o Union	
	• Union All	
	• Intersect	
	o Minus	
	• SQL Join	
	• Cross Join	
	• Natural Join	
	<ul> <li>Join Using Clause</li> </ul>	
	<ul> <li>Join On Clause</li> </ul>	
	• Outer Join	
	Total Lectures	45+30

1.Introduction to Database Management Systems by ISRD Group, Tata McGraw-Hill 2.An Introduction to Database Systems, by C. J. Date, A. Kannan & S. Swamynathan, Pearson

BA	BACHELOROFCOMPUTERAPPLICATIONS(B.C.A.)SEMESTER-4								
TITLE OF THE COURSE: Information and System Analysis and Design									
Sr. No.	Course Code	Course Category	Course Credit	Teaching Hours	Practical Hours	Internal Exam Marks	External Exam Marks	Total Marks	
4		MAJOR 10	4	60	0	50	50	100	

	Course Content				
Uni t	Description	Lectures			
1.	Introduction System Analysis and Design Software Development Models <ul> <li>Waterfall Model</li> <li>The Incremental Model</li> <li>The Spiral Model</li> </ul> <li>Overview Feasibility Study <ul> <li>Operational Feasibility</li> <li>Technical Feasibility</li> <li>Economic Feasibility</li> <li>Schedule Feasibility</li> <li>Schedule Feasibility</li> </ul> </li> <li>Requirement Modeling / Fact-finding techniques <ul> <li>Interview</li> <li>Document review</li> </ul> </li> <li>Data Flow Diagram: Concepts, Symbols, Rules, Construction of DFD <ul> <li>for any Case Study</li> <li>Data Dictionary: Concepts, Rules, Construction of Data</li> </ul> </li>	15			
	<ul> <li>Dictionary</li> <li>o for any Case Study</li> </ul>				
2.	Object Oriented Analysis & Design Structures Object-Oriented         Modeling:         Object-Oriented Modeling:         Analysis Model         Architecture Model         Component Design Model         Object-Oriented Approach:         Object-Oriented Analysis         Object-Oriented Analysis         Object-Oriented Design         The Constituents of OOAD:         Objects and Classes         Links and Association         Aggregation and Specialization         Aggregation and Composition         Pillars of Object-Oriented Analysis and Design         Inheritance	15			

	<ul> <li>Polymorphism</li> </ul>	
	• Coupling	
	$\circ$ Cohesion	
	$\circ$ Components	
	$\circ$ Interfaces	
	The Language of $OOAD - Unified Modeling Language:$	
	• UML Diagrams	
	Use Case Diagram, Class Diagram and Object Diagram:-	
	• Scope of Use-Case Diagram	
2	• Benefits of Use-Case Diagram	15
3.	Flements of Use-Case Diagram	15
	Actors	
	$ = U_{\text{SP}} C_{\text{SP}} $	
	• Deletionship between Actor and Use Case	
	Relationship between Actor and Use Case     Palationship between Use Cases	
	Relationship between Use-Cases     Actors	
	Cuidalinas for design of Use Case Diagram	
	O Guidelines for design of Use-Case Diagram	
	• Draw the Use-Case diagram for any Case study	
	Class Diagram:	
	6 Analysis and Design version of Class Diagram	
	• Elements of Class Diagram	
	O Guidelines for design of Class Diagram	
	Object Diagram	
	• Elements of Object Diagram:	
	Links	
	• Guidelines for design of Object Diagram	
	• Draw the Class and Object Diagram for any Case Study	
	Seguence Diagrom Activity Diagrom & State Chart Diagrom	
4.	Sequence Diagram.	15
	o Introduction	
	<ul> <li>Flements of Sequence Diagram:</li> </ul>	
	$\Box \Box I$ ife Lines	
	$\Box \triangle \text{trivation}$	
	$\Box \Box Combined Freements$	
	Cuidelines for design of Sequence Diagram	
	Outdefines for design of sequence Diagram	
	A stivity Diagram:	
	Activity Diagram.	
	<ul> <li>Elements of Activity Diagram.</li> </ul>	
	o Elements of Activity Diagram.	
	O Initial State	
	• Action / Activity	
	• Action / Activity	
	O Decision	
	• Synchronization, Fork and Join	
	• Swimianes	
1	- I there are and I there are his array	-
	O Object and Object Flow	
	<ul> <li>Object and Object Flow</li> <li>Guidelines for design of Sequence Diagram</li> </ul>	0

State C	Chart Diagram:		
0	Introduction		
0	Elements of State Chart Diagram:		
0	Initial State		
0	Final State		
0	Transitions		
0	Guidelines for design of State Chart Diagram		
0	Draw the State Chart Diagram for any case study		
		<b>Total Lectures</b>	60

 Magnifying Object-Oriented Analysis and Design by Arpita Gopal and Netra Patil, PHI
 System Analysis and Design Methods by Gary B. Shelly, Thomas J. Cashman, Harry J. Rosenblatt, Cengage Learling

BACHELOROFCOMPUTERAPPLICATIONS(B.C.A.)SEMESTER-4								
TITLE OF THE COURSE: Introduction to Software Engineering								
Sr. No.	Course Code	Course Category	Course Credit	Teaching Hours	Practical Hours	Internal Exam Marks	External Exam Marks	Total Marks
4		MINOR-3	4	60	0	50	50	100

	Course Content						
Unit	Description	Lectures					
1.	<ul> <li>Introduction:</li> <li>Definition, need, software engineering methods, Tools, and procedures, Software Process: Software Engineering layers, SEI-CMM, process framework,</li> <li>Development Lifecycle models: Waterfall, spiral, iterative, enhancement and phased development, RAD model, Component based development model, Prototyping model. Overview, various phases, analysis, design, development and implementation.</li> <li>Software project planning :Overview, objectives, scope, resources</li> </ul>	15					
2.	Cost Estimation Techniques: Metrics for software productivity and quality Productivity metrics: direct and indirect methods, size and function oriented metrics, Decomposition techniques: LOC and FP estimation, Effort Estimation: Overview, COCOMO, putnam, esterling models, automated Estimation tools. Configuration and Administration; virtual hosting	15					
3.	Software Project Scheduling: Task definition and parallelism, effort distribution, scheduling, Methods: PERT and CPM, Software project plan outline Software prototyping : Overview, steps, methods, tools, specification, guidelines. Requirement analysis methods: introduction, methods Object oriented, data flow and data structure oriented, comparisons, application results, automated tools, Software design Methods: iterative, top-down, bottom up Design representations: flow charts, pseudo code, HIPO and techniques, Modular design: Overview, module coupling and cohesion, various types of coupling, merits and demerits, other approaches to programming.	15					
4.	Software implementation: Issues, concept of programming support environment, Risk Management Software testing Overview Various tests and methods: top-down, bottom-up, Debugging: definition, techniques and strategies, exhaustive testing, classification, cyclomatic complexity, Overview, integration of hardware and software components	15					
	Total Lectures	60					

- 1. Pressman, Roger (2010) Software Engineering: A Practitioner's Approach, McGraw Hill, New York, NY.
- 2. Sommerville, Ian (2011) Software Engineering, Addison-Wesley, Boston, MA.

BACHELOROFCOMPUTERAPPLICATIONS(B.C.A.)SEMESTER-4								
TITLE OF THE COURSE: LIFE SKILLS								
Sr. No.	Course Code	Course Category	Course Credit	Teaching Hours	Practical Hours	Internal Exam Marks	External Exam Marks	Total Marks
4		AEC-3	2	30	0	25	25	50

	CourseContent					
Unit	Description	Lectures				
	RESUME SKILLS					
	Introduction of résumé and its importance, Difference between a CV,					
1.	résumé and biodata, Essential components of a good résumé, Common	10				
	essential components.	10				
	INTERVIEW SKILLS					
	Preparation and Presentation Meaning and types of interviews (F2F,					
2	telephonic, video, etc.), Dress code, background research, do's and	10				
	don'ts, Situation, task, action, and response (STAR concept) for facing	10				
	an interview, Interview procedure (opening, listening skills, and					
	closure), important questions generally asked at a job interview (open-					
	Simulation & Common Errors: Observation of exemplary interviews					
	Comment critically on simulated interviews. Discuss the common errors					
	that candidates generally make at an interview, Demonstrate an ideal					
	interview.					
	<b>GROUP DISCUSSION SKILLS &amp; CAREER OPPORTUNITIES</b>					
	Group Discussion Skills: Meaning and Methods of Group Discussion,					
3.	Procedure of Group Discussion, Simulation & Common Errors in Group	10				
	Discussion.					
	<b>Career Opportunities:</b> Knowing yourself — Personal characteristics, Knowledge about the world of work, requirements of jobs, including					
	self-employment. Sources of career information. Preparing for a career					
	based on potential and availability of opportunities.					
	Total Lectures	30				

1. SCERT. Life Skills Education-Guidebook for Teachers (SCERT)

Sengaravelu,G. (2011) .Education in Emerging Indian Society, Neel Kamal Publication Pvt Ltd.
 Shiv Khera, "You Can Win", Macmillan Books, New York.

- 4. Barun K. Mitra, "Personality Development & Soft Skills", Oxford Publishers, Third impression.
- 5. ICT Academy of Kerala, "Life Skills for Engineers", McGraw Hill Education (India) Private Ltd.
- 6. Kalyana, "Soft Skill for Managers"; First Edition; Wiley Publishing Ltd.

BACHELOROFCOMPUTERAPPLICATIONS(B.C.A.)SEMESTER-4								
	TITLE OF THE COURSE: E-Commerce-II							
Sr. No.	Course Code	Course Category	Course Credit	Teaching Hours	Practical Hours	Internal Exam Marks	External Exam Marks	Total Marks
4		SEC 4	2	30	0	25	25	50

CourseContent							
Unit	Description	Lectures					
1.	Online Security and Payment System The E-Commerce Security Environment • Scope of the problem	10					
	<ul> <li>What is good E-commerce security?</li> <li>Dimensions of E-commerce security?</li> <li>The tensions between security and other values</li> </ul>	10					
2.	<ul> <li>Security Threats in the E-Commerce Environment</li> <li>Malicious code</li> <li>Unwanted programs</li> <li>Phishing and Identity theft</li> <li>Hacking and Cyber vandalism</li> <li>Credit Card Fraud/Theft</li> <li>Spoofing and Spam Web Sites</li> <li>Sniffing</li> <li>Insider attacks</li> <li>Poorly designed server and client software Technology solution</li> <li>Protecting Internet communications</li> <li>Encryption(excluding: limitation of encryption solutions)</li> </ul>	10					
3.	<ul> <li>Marketing on the Internet:</li> <li>Advertising on the Internet –</li> <li>Charting the On-Line Marketing Process</li> <li>E-Commerce Catalogs or Directories – Information Filtering</li> <li>Consumer Data Interface: Emerging Tools.</li> </ul>	10					
	Total Lectures	30					

1.K.C. Laudon & C.G. Traver, E-commerce, Pearson Education, 2003

2.R. Kalakota&A.B.Whiilston-' Frontiers of Electronic Commerce, Pearson Education- 2006.

3.K.K.Bajaj&D.Nag- E-Commerce, Tata McGraw Hill, New Delhi, Second Edition.

BACHELOROFCOMPUTERAPPLICATIONS(B.C.A.)SEMESTER-4								
TITLE OF THE COURSE: ENVIRONMENTAL STUDIES – 2								
Sr. No.	Course Code	Course Category	Course Credit	Teaching Hours	Practical Hours	Internal Exam Marks	External Exam Marks	Total Marks
4		VAC 4	2	30	0	25	25	50

Course Content						
Unit	Description	Lectures				
1.	<b>Water</b> : Use and over-exploitation of surface and ground water, floods, droughts, conflicts over water (international & inter-state), Damsbenefits and problems, <b>Energy Resources</b> : Environmental impacts of energy generation, use of alternative and nonconventional energy sources, growing energy needs.	10				
2.	Definition, causes, effects, and control measures of: air pollution, water pollution, soil pollution, marine pollution, noise pollution, thermal pollution, and nuclear pollution. Solid waste management: causes, effects and control measures of urban and industrial wastes, role of an individual in prevention of pollution.	10				
3.	Environmental Accounting: Concept, Significance, and Types. Environmental Economics, KYOTO Protocol: Aim, Vision, and Functioning; Carbon Trading; Green Marketing, Green Finance. Environmental Ethics. Corporate Environmental Responsibility, Green Entrepreneurship.	10				
	Total Lectures	30				

- 1. Agarwal, K.C., 2001, Environmental Biology, Nidi Publ. Ltd. Bikaner.
- 2. Bharucha, E., The Biodiversity of India, Mapin Publishing Pvt. Ltd., Ahmedabad 380013, India(R).
- 3. Brunner, R.C., 1989, Hazardous Waste Incineration, McGraw Hill Inc. 480p.
- 4. Clark, R.S., Marine Pollution, Clanderson Press Oxford (TB).
- 5. Cunningham, W.P., Cooper, T.H., Gorhani, E.& Hepworth, M.T., 2001, EnvironmentalEncyclopedia, Jaico Publ. House, Mumbai, 1196p.
- 6. De, A.K., Environmental Chemistry, Wiley Eastern Ltd.
- 7. Down to Earth, Centre for Science and Environment (R).
- 8. Jadhav, H.& Bhosale, V.M., 1995, Environmental Protection and Laws, Himalaya Pub. House, Delhi.
- 9. Mahapatra, R., Jeevan, S.S., Das, S. (Eds) (2017). Environment Reader for Universities, Centrefor Science and Environment, New Delhi.
- 10. Miller, T.G., Jr. Environmental Science, Wadsworth Publishing Co. (TB).